



## INSTRUCTOR

### SONATA DEV

Sonata Dev is a transdisciplinary designer who seeks to create meaningful experiences that question normative design practices through speculative and discursive design. Her work consists of novel interactions and interfaces connecting humans and technology based on serious research, with a pinch of humour and a dash of play. She works at the intersection of Speculative Design, Society & Technology and Communication Design and is a strong advocate for the need for critical design as a participatory public imagination tool.

OE23D28

## FLUID FUTURES: UNDERSTANDING THE CURRENTS IN TODAY'S WATER-SCAPE AND SHAPING ITS FLOWS AHEAD

## OVERVIEW

Water has historically been a vital resource, energy source, and symbol of power. Today, global challenges like climate change, rising sea levels, water scarcity, pollution, and privatization demand collective solutions. This course explores narratives, innovations, and trends in water scarcity, marine ecosystems, clean water access, and politics. Through interdisciplinary exploration, design fiction, and world-building, we promote participatory critical thinking. Using speculative design, we envision scenarios from dystopian to hopeful, sparking dialogue. Would we build an engineered coral underwater metropolis or floating cities? Can vertical marine ecosystems restore wildlife? By examining global research, we navigate and shape water's evolving story.

## KEY WORDS

Speculative design, Participatory design,

## AVAILABILITY

16 Seats